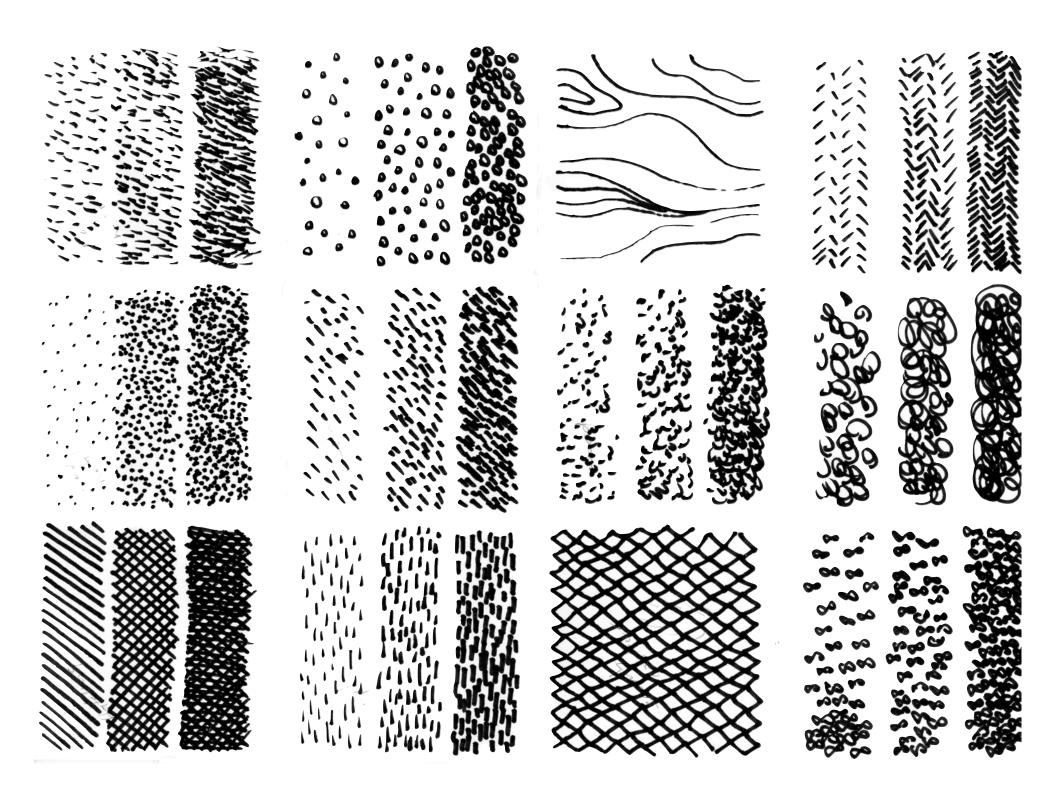
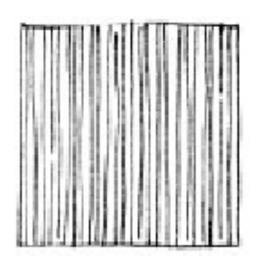
Line Drawing Techniques



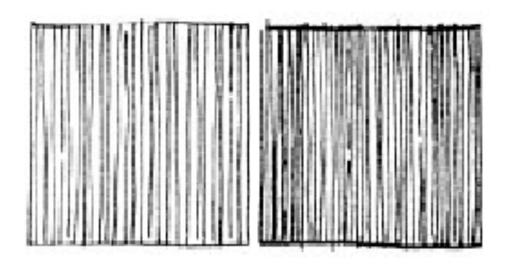
Line can be used to show shape, contour, texture & tone.

Hatching



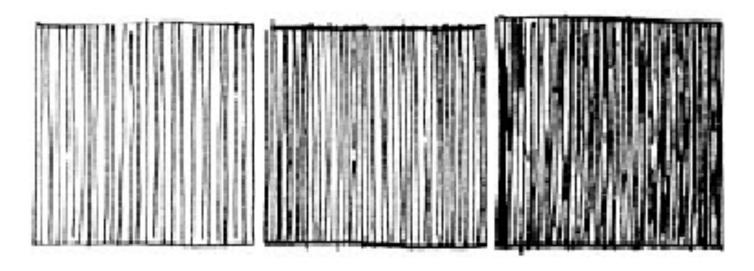
We can create value by using linear hatching.

Hatching



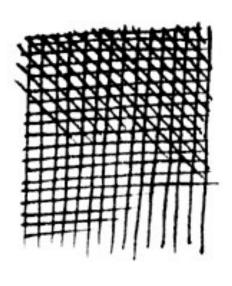
The closer the lines are, the darker the value.

Hatching



Pressing harder or using a bigger nib or marker, also gives a darker appearance.

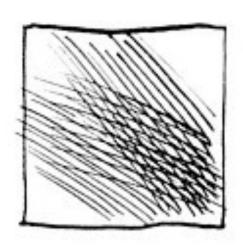
Crosshatching



Crosshatching uses layers of hatching placed at an angle.

Usually the 1st layer is vertical, the next horizontal and the next diagonal.

Contour Hatching



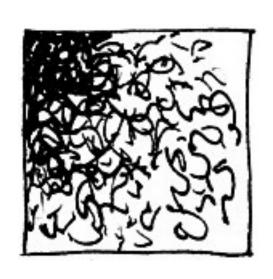
The direction of line helps suggest contours.

When crosshatched, they suggest cross-contours.



Hatching which follows a contour can also help to make objects appear more 3D.

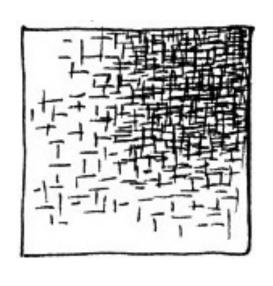
Scumbling



Scumbling uses layers of small scribbled marks to build up value and texture.

Varying the direction adds more interest than a simple circular scribble.

Random Hatching



Random hatching uses layers of short, straight marks.

Various textures result depending on whether these short hatches are applied vertically, at right angles, following a contour or at random angles.

Stippling



Stippling uses tiny dots to create value.

Stippling



Stippling uses tiny dots to create value.

The closer together the dots, the darker the tone.

Stippling



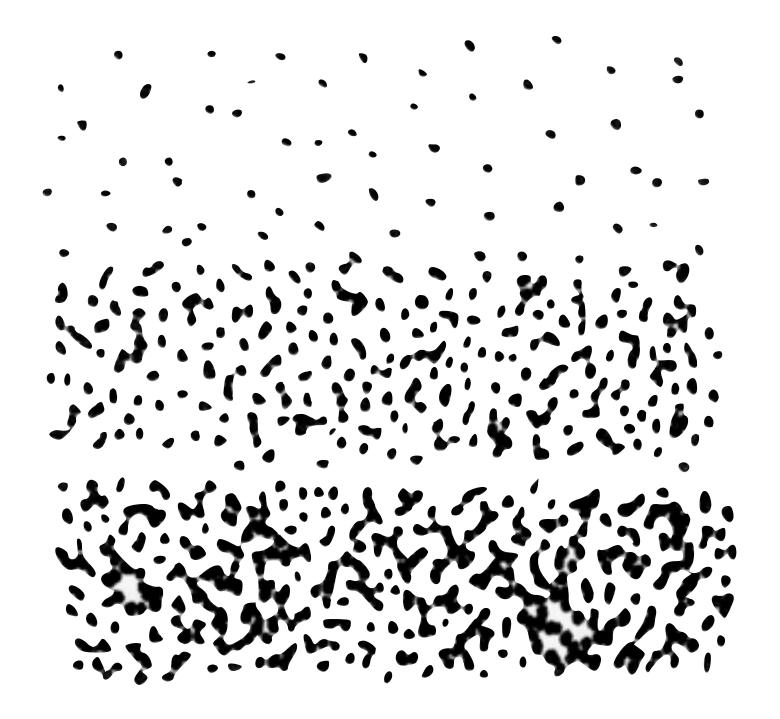
Stippling uses tiny dots to create value.

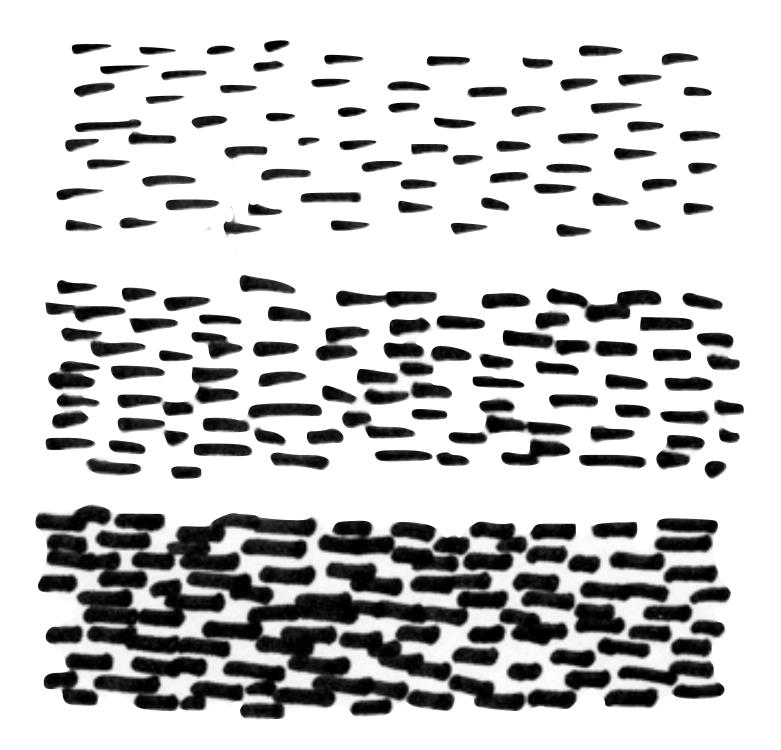
The closer together the dots, the darker the tone.

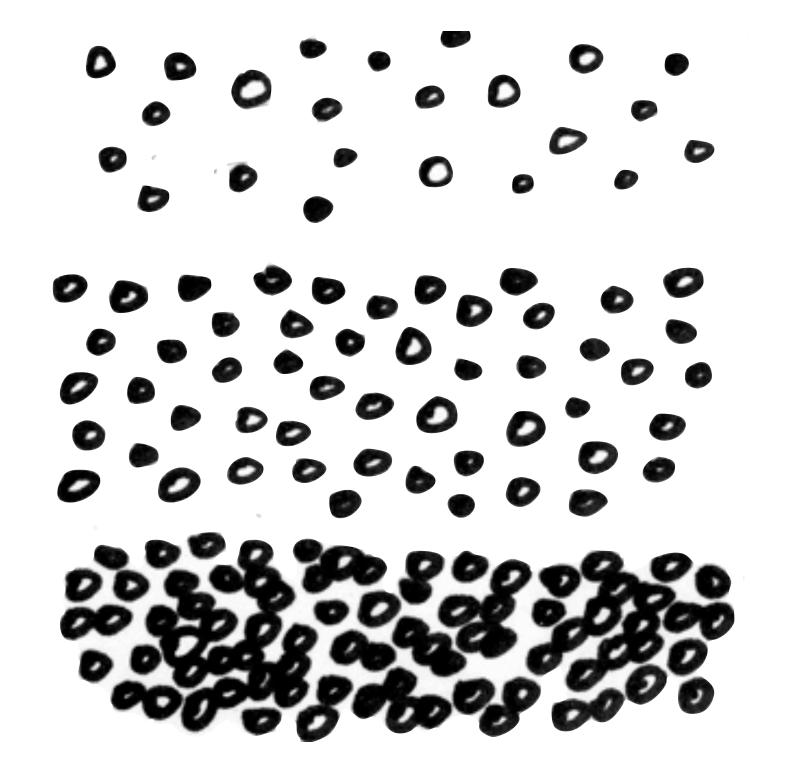
Larger dots create a denser tonal value more quickly but can look course.

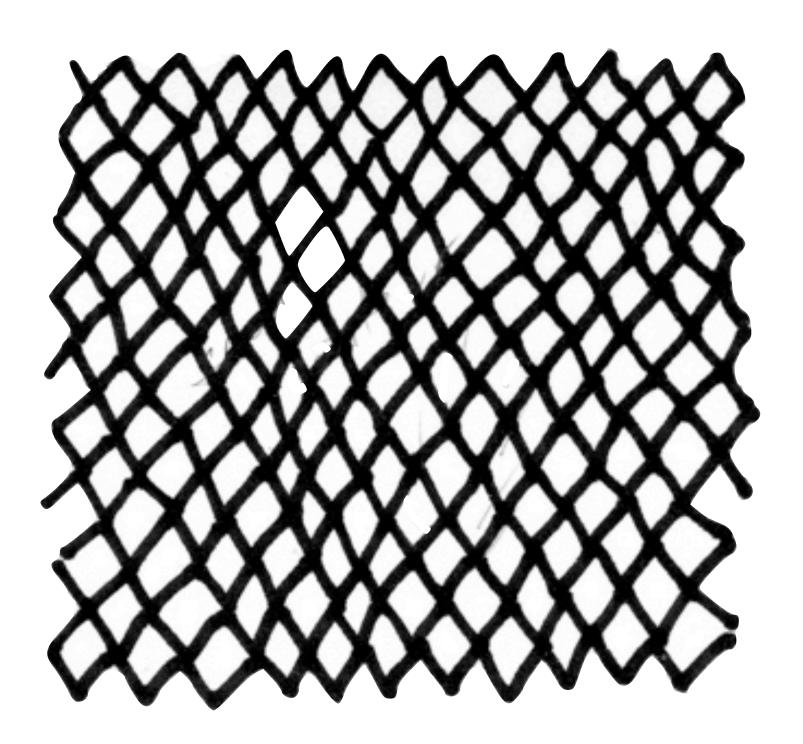
Here are some other examples:

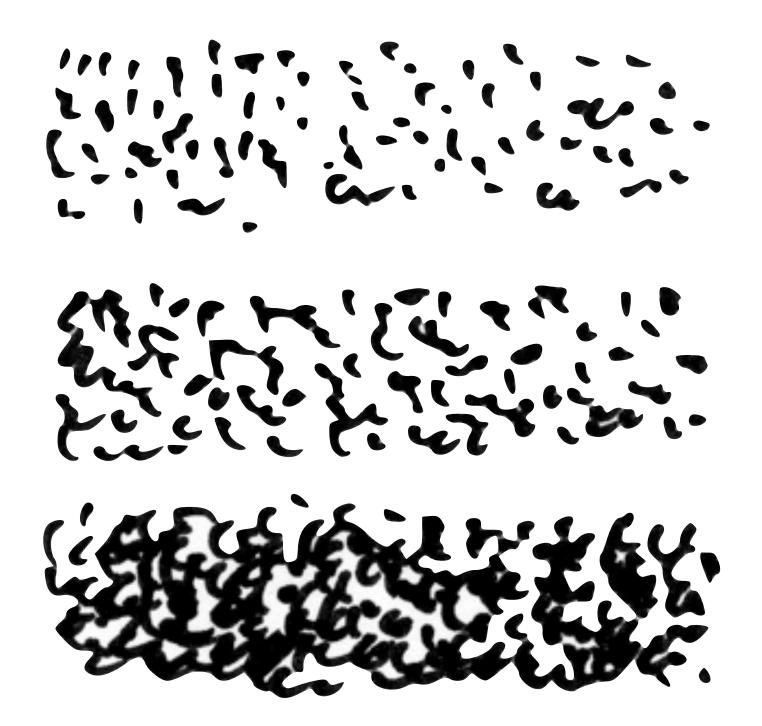


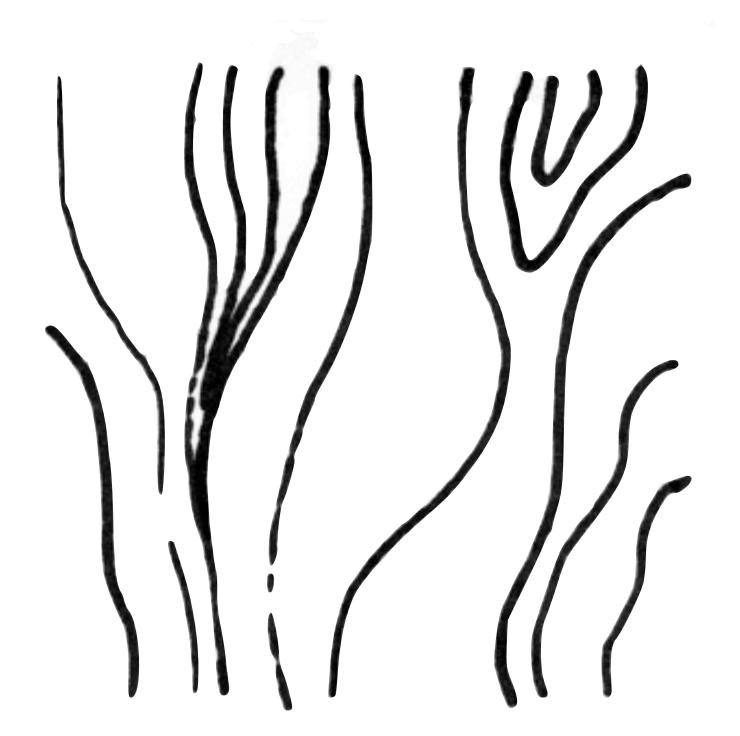






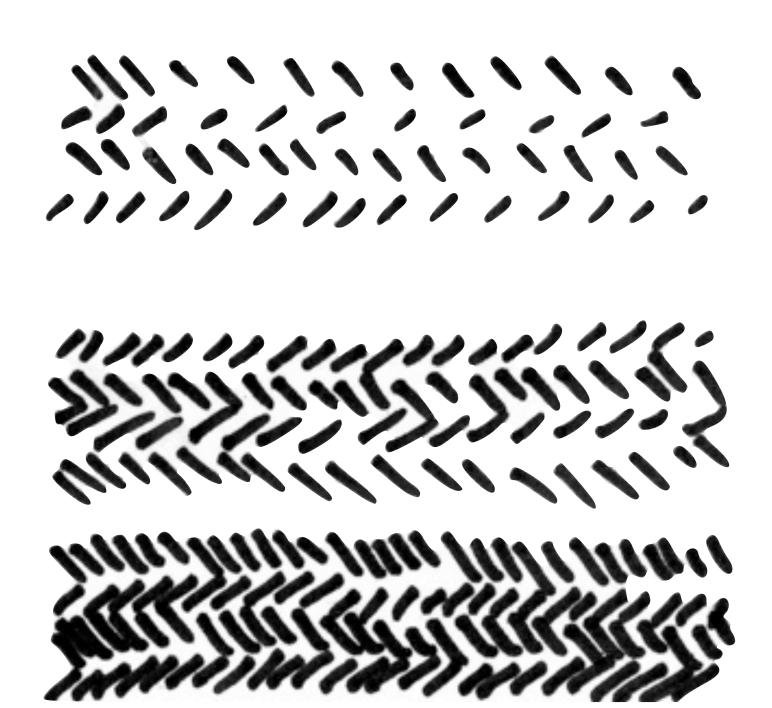








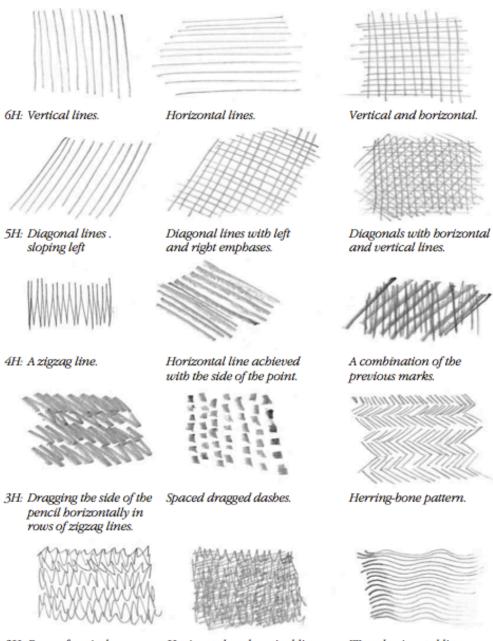




Here are some pencil examples:

HARD PENCIL MARKS

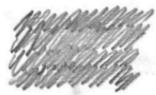
NB: I have not given you examples of mark making with HB or 7H to 9H pencils.



2H: Rows of squiggly textured. lines

Horizontal and vertical lines, producing a knitted texture.

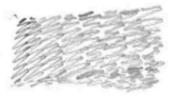
Wavy borizontal lines.



2B: Horizontal rows of scribbled shading.



Scribbled lines implying a knitted texture and shadow.



Vertical scribble, creating a soft texture and shading.



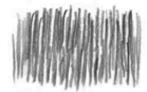
3B: Heavy berringbone texture.



Smudged tone (with the finger) to create atmosphere.



Random mark making implying a rough texture.



4B: A pushed zigzag line using the side of the pencil.



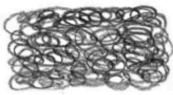
Rows of vertical scribble, progressing from dark to light.



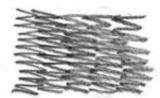
Regular dashes of tone.



 Irregular dots, creating an implied texture, perbaps a gravel path.



Woolly scribble creating a textured surface.



Open zigzag lines create tone and texture.



6B: Layer of graphite rubbed diagonally to create atmosphere.



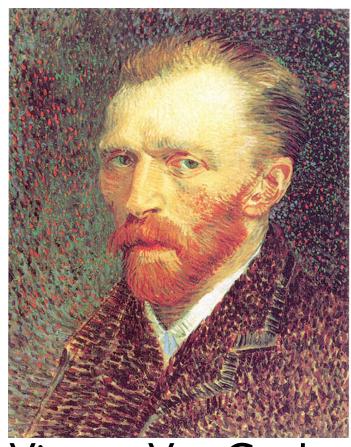
Vertical lines rubbed borizontally and then vertical lines drawn over the top to create a woven texture.



Tone rubbed vertically and then horizontally to create a woven texture.



Albrecht Durer



Vincent Van Gogh

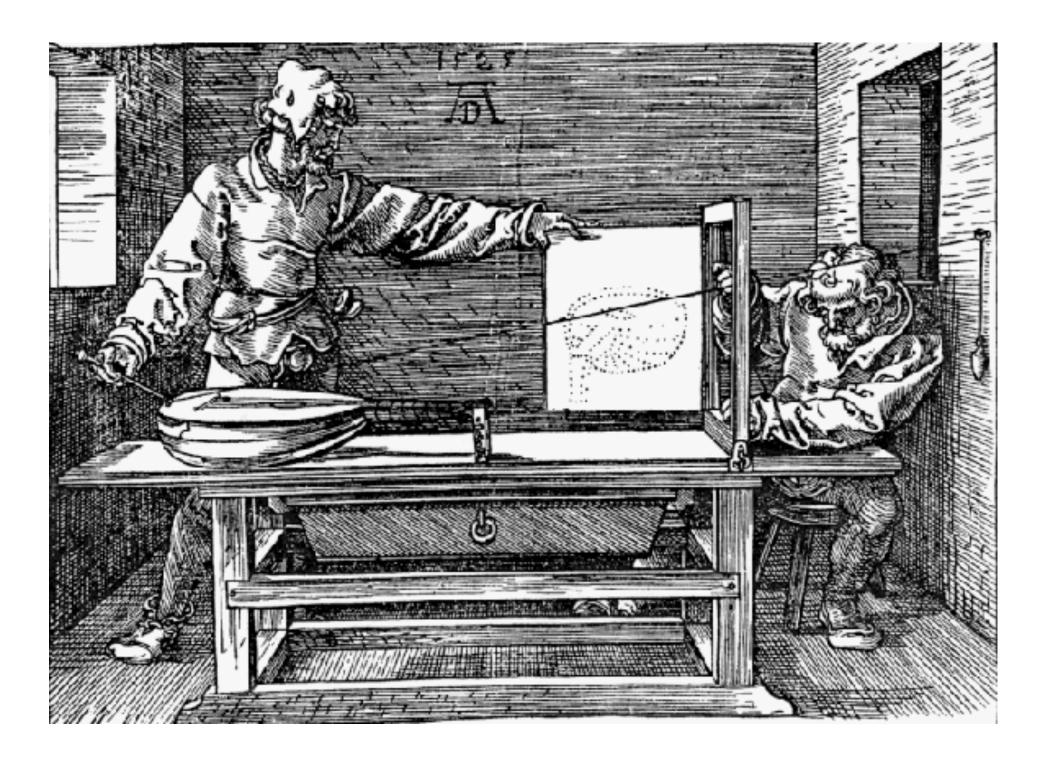
Both Durer & Van Gogh are well known for their line work.



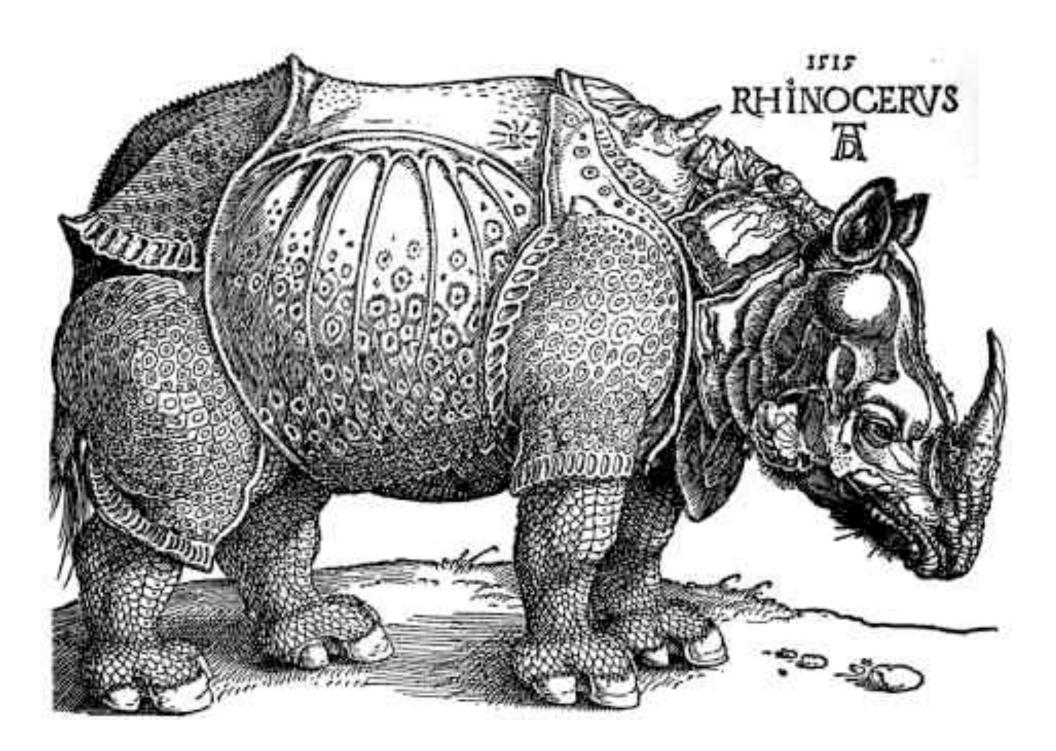
Durer, A Apocalypse: St. John Swallowing the Book Presented by an Angel

Durer



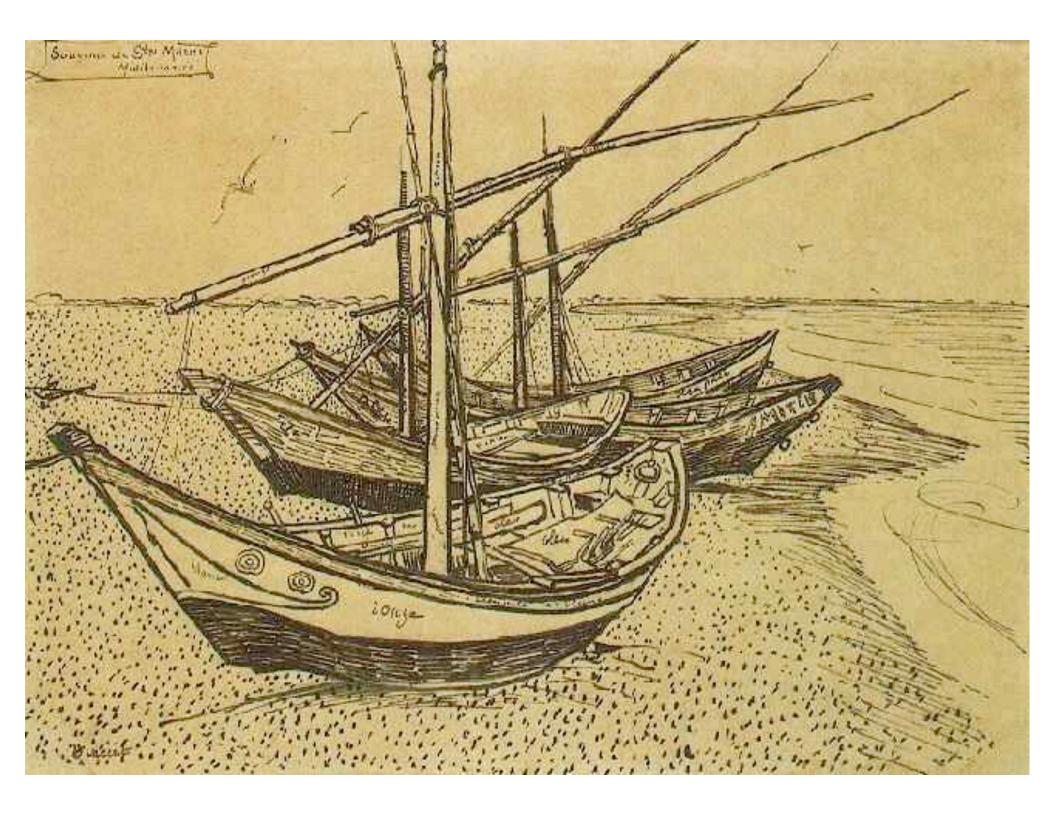


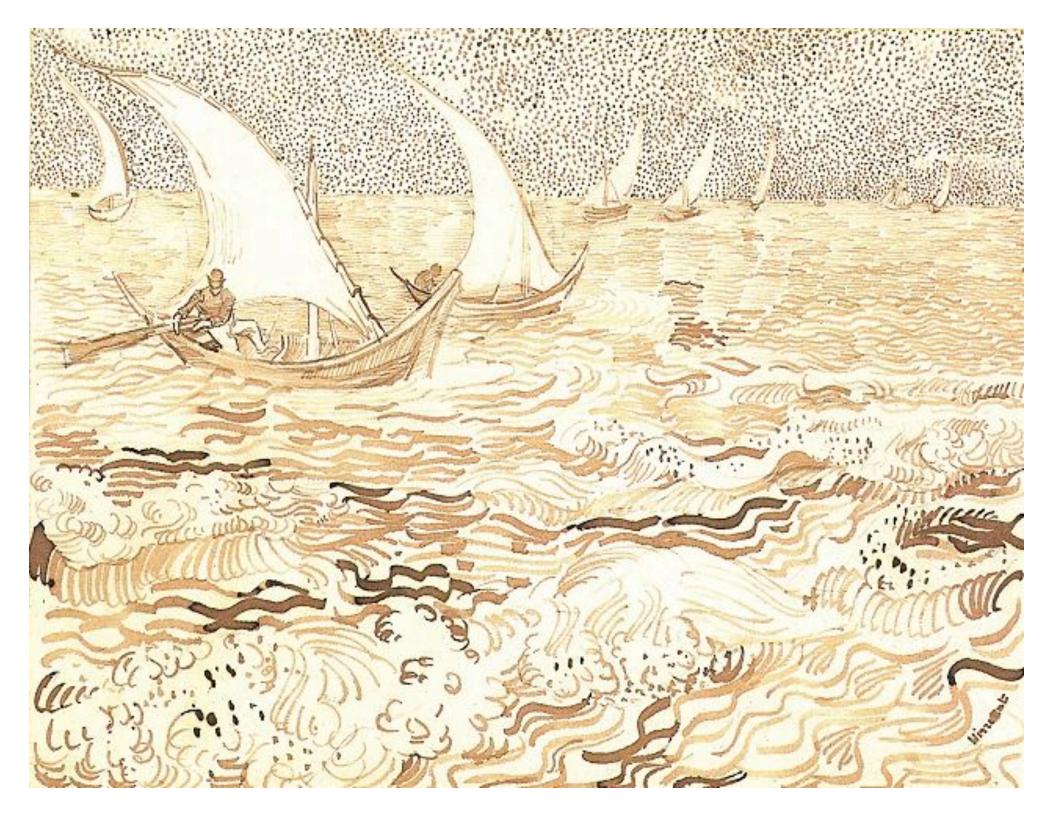


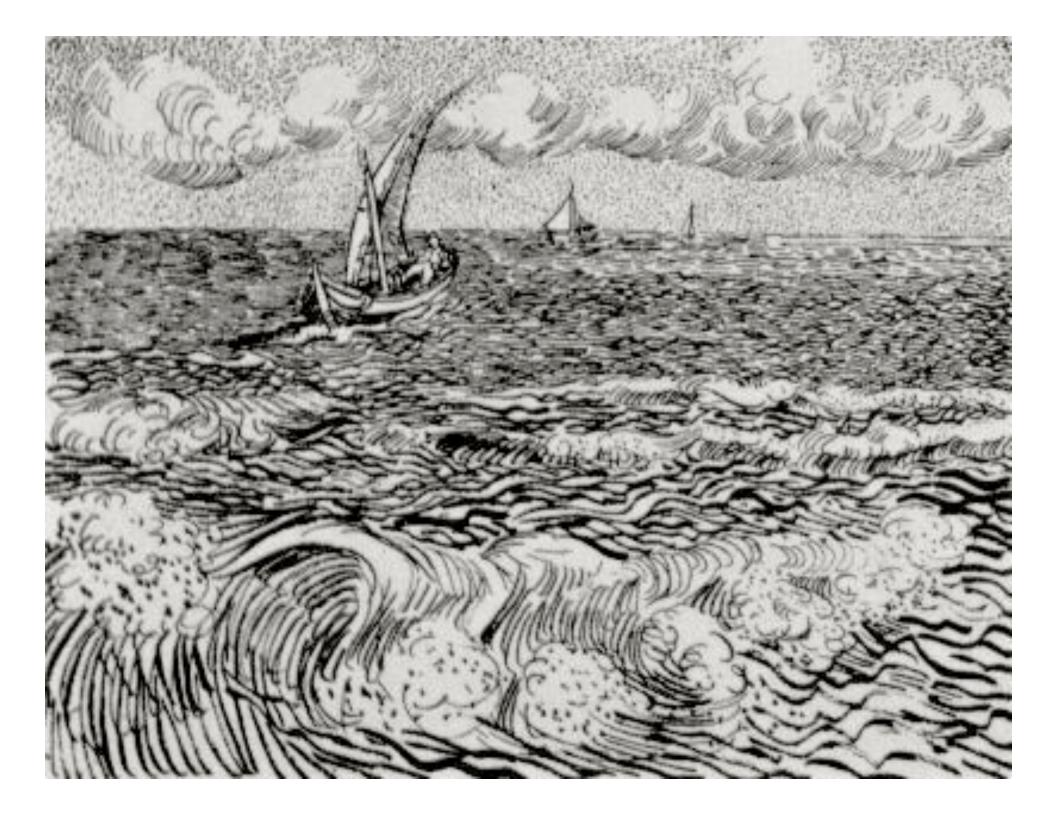




Van Gogh

















Try to incorporate some of these techniques into your own work.

Consider shape, contour, texture and tone.